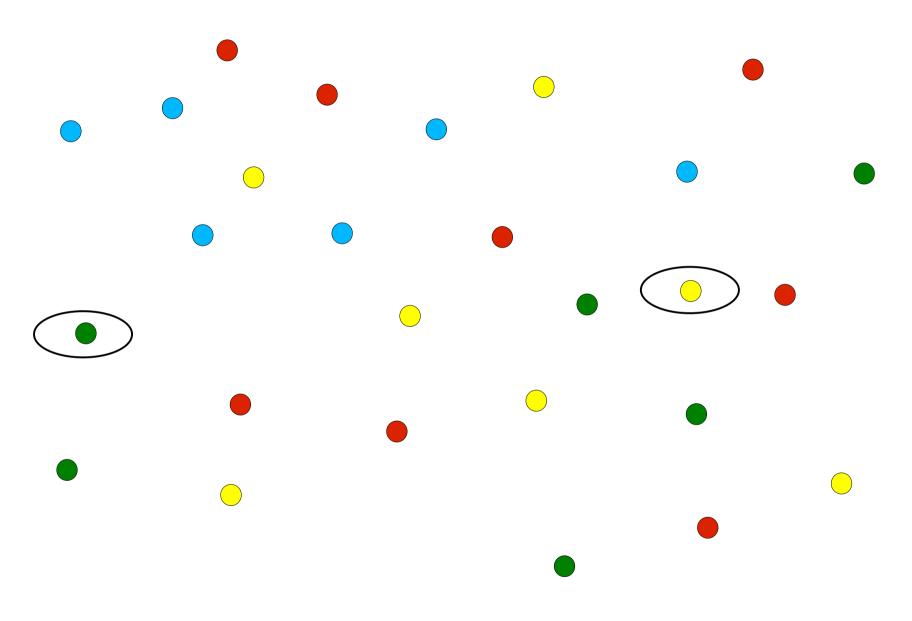
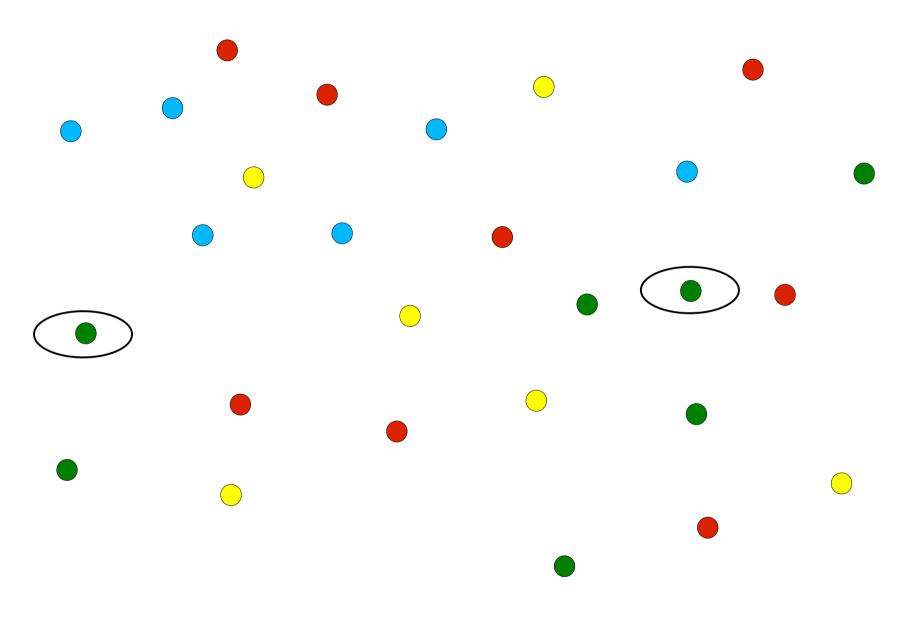


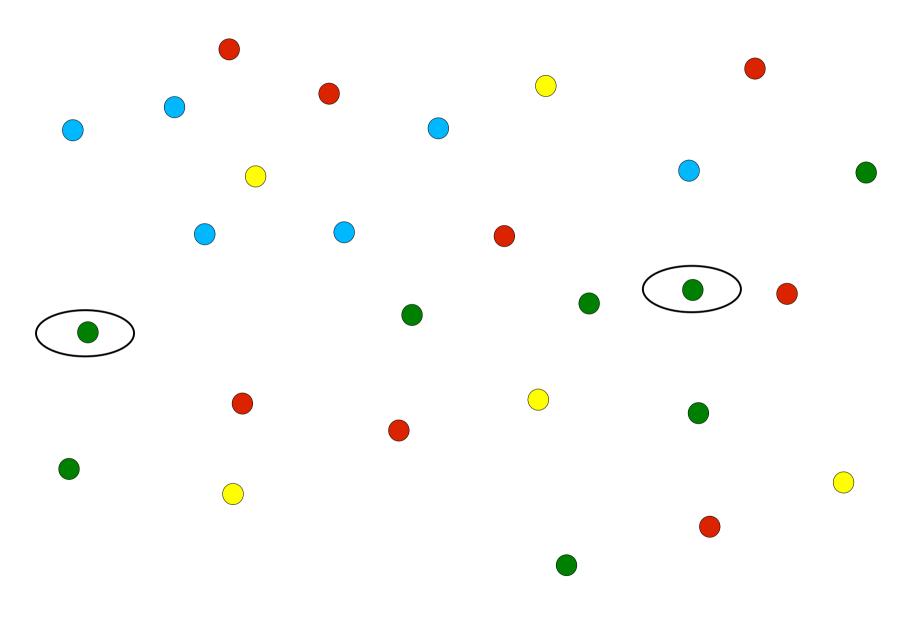
Determine whether two given objects are in the same class



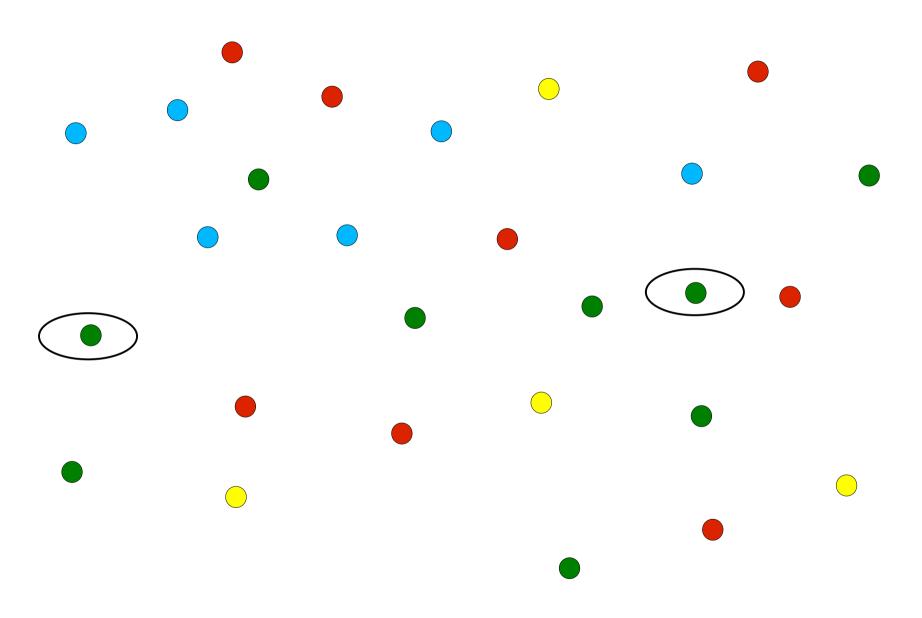
If so, merge the two classes



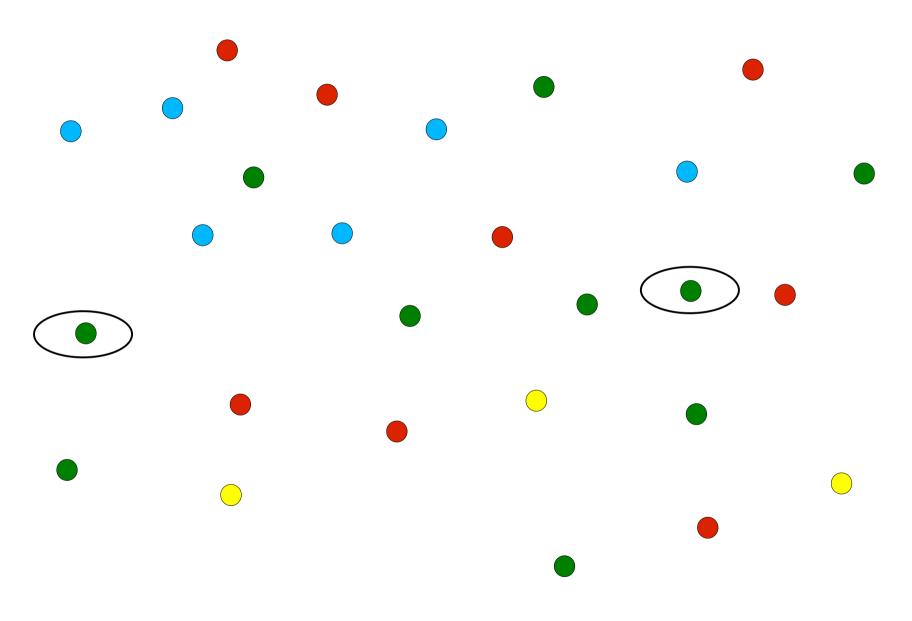
If so, merge the two classes



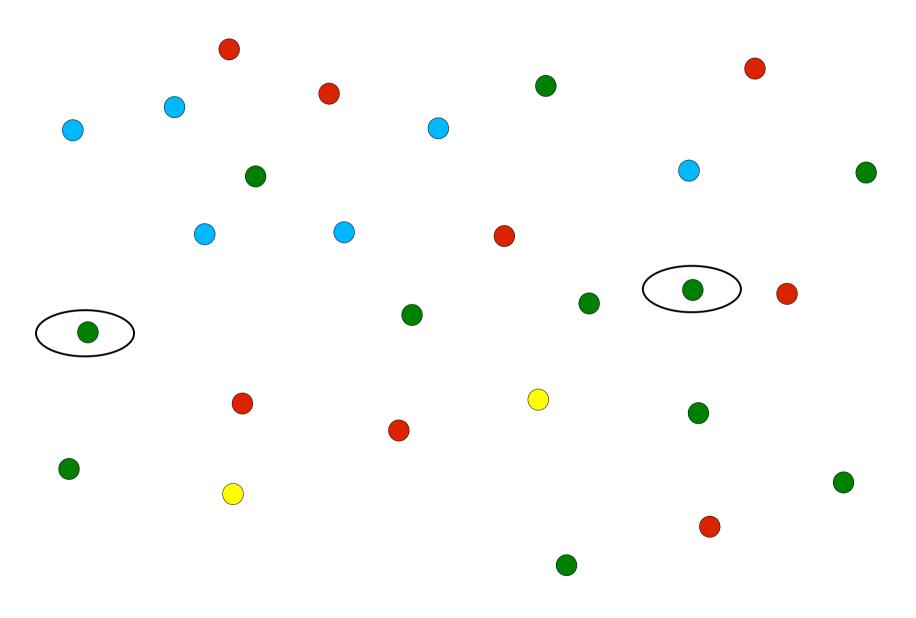
If so, merge the two classes



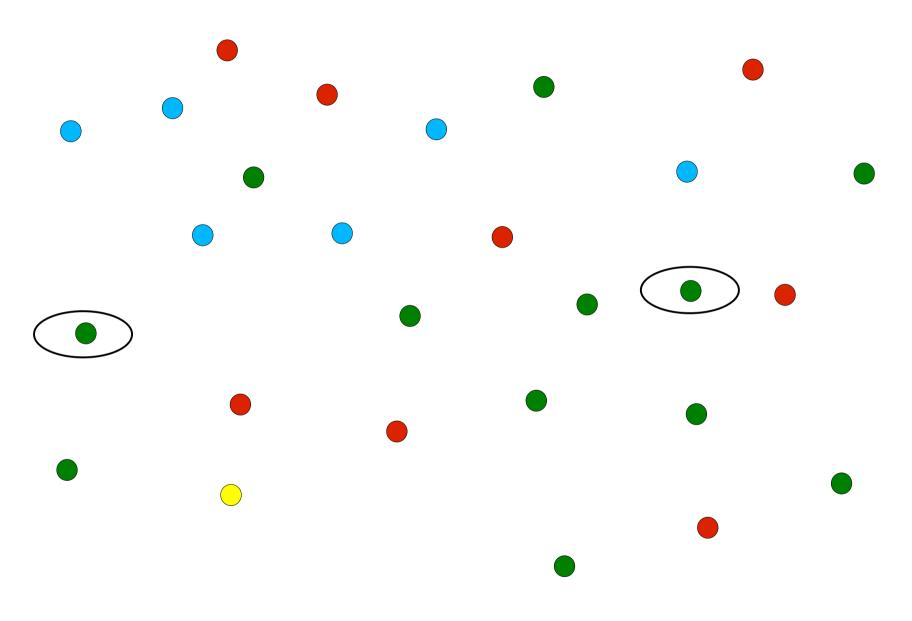
If so, merge the two classes



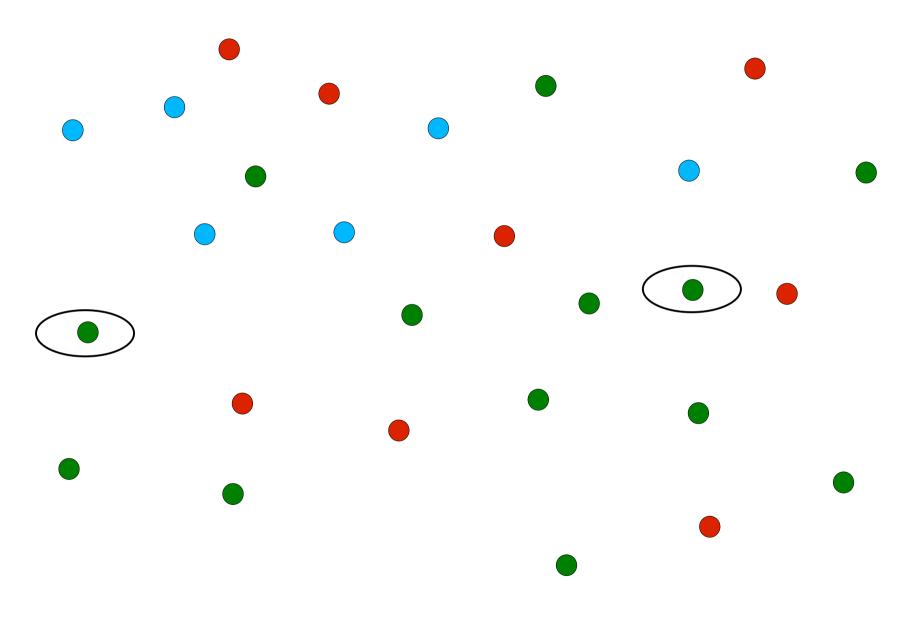
If so, merge the two classes



If so, merge the two classes

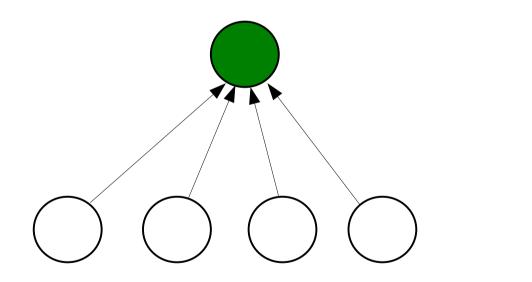


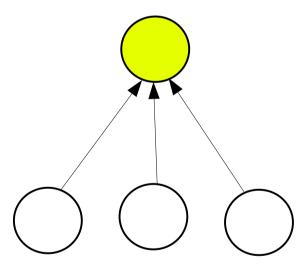
If so, merge the two classes



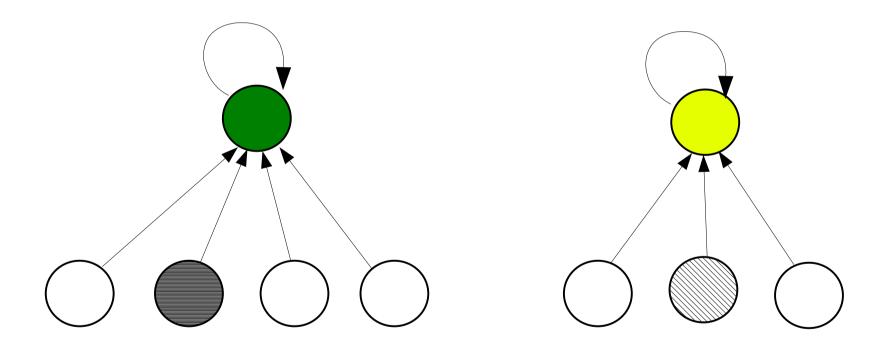
If so, merge the two classes

Inverted TreesHow to do this?



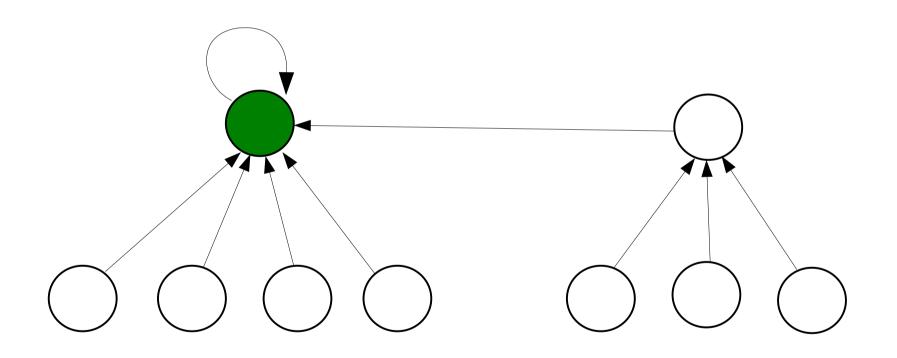


Inverted TreesHow to do this?



Locate the classes

Inverted TreesHow to do this?



Merge the classes

Inverted TreesPath Compression

